



Objective-C For Dummies

By Neal Goldstein

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Objective-C For Dummies By Neal Goldstein

Learn the primary programming language for creating iPhone and Mac apps

The only thing hotter than the iPhone right now is new apps for the iPhone. Objective-C is the primary language for programming iPhone and Mac OS X applications, and this book makes it easy to learn Objective-C.

Even if you have no programming experience, *Objective-C For Dummies* will teach you what you need to know to start creating iPhone apps. It provides an understanding of object-oriented programming in an entertaining way that helps you learn.

- iPhone and Mac apps are hot, and most are created with Objective-C
- Covers Xcode 3.2, which is included in Mac OS X Snow Leopard
- Explains object-oriented programming concepts in a straightforward but fun style that makes learning easy
- Ideal for those with no programming experience as well as those who may know other languages but are new to Objective-C
- Prepares you to start creating iPhone and Mac OS X apps
- Understand Mac programming concepts and patterns, and why to use them
- Bonus CD includes all code samples used in the book

Objective-C For Dummies gives you the tools to turn your idea for an iPhone app into reality.

Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.



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Editorial Review

From the Back Cover

Learn the language of the iPhone, iPod touch, and Mac OS X — the fun and easy way!

Whether you have worked in another programming language or want to start your programming career with Objective-C, this book is for you! This plain-English guide will get you up and running with Objective-C, the programming language you need to turn a great idea into a cool application. From using the Xcode IDE to adding an interface to knowing how and why to leverage objects, classes, delegation, messaging, and more, this book gets you going.

- Recipes for success — see how a computer program is like a recipe and how the compiler turns your instructions into computer code
- Why X? — get the hang of Xcode 3.2 and Interface Builder, the key Apple developer tools
- Banish bugs — understand the different types of errors your program may encounter and how to eliminate them
- Build your masterpiece — learn about program architecture and how to structure your application so that it can be easily extended with new functionality
- Enter the data — prepare your app to "go live" and process data entered by the user

Bonus CD Includes

All code samples used in the book

Please see the CD appendix for details and complete system requirements.

Open the book and find:

- What object-oriented programming is all about
- The tools you need and how to get them
- How to get a grip on Objective-C syntax
- Debugging tips that can save you time
- How to add a user interface
- Ways to make your programming successful and fun
- What property lists are and how to use them
- How to use dictionaries and arrays

About the Author

Neal Goldstein is a pioneer in object-oriented programming and a master at making cutting-edge technology practical. He leads an iPhone startup that is developing a revolutionary application that will radically change how people can use iPhones to manage information. Neal is the author of *iPhone Application Development For Dummies*.

Users Review

From reader reviews:

Guy Gregory:

Hey guys, do you would like to finds a new book you just read? May be the book with the concept Objective-C For Dummies suitable to you? The actual book was written by popular writer in this era. Often the book untitled Objective-C For Dummies is one of several books this everyone read now. This kind of book was inspired lots of people in the world. When you read this e-book you will enter the new way of measuring that you ever know just before. The author explained their plan in the simple way, consequently all of people can easily to be aware of the core of this reserve. This book will give you a lot of information about this world now. To help you to see the represented of the world in this particular book.

Beverly Hummell:

The guide with title Objective-C For Dummies has lot of information that you can find out it. You can get a lot of help after read this book. This specific book exist new understanding the information that exist in this publication represented the condition of the world today. That is important to you to understand how the improvement of the world. This specific book will bring you in new era of the globalization. You can read the e-book on your smart phone, so you can read it anywhere you want.

Eileen Vaughan:

This Objective-C For Dummies is great e-book for you because the content that is full of information for you who else always deal with world and get to make decision every minute. This particular book reveal it information accurately using great organize word or we can point out no rambling sentences included. So if you are read that hurriedly you can have whole info in it. Doesn't mean it only provides you with straight forward sentences but hard core information with splendid delivering sentences. Having Objective-C For Dummies in your hand like finding the world in your arm, details in it is not ridiculous one particular. We can say that no reserve that offer you world within ten or fifteen minute right but this reserve already do that. So , this is certainly good reading book. Hey Mr. and Mrs. hectic do you still doubt that?

Carl Guerra:

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